

Tutorial Delphi Xe6 Firedac

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Delphi Cookbook Daniele Teti 2014-09-25 Intended to refresh the basics of Delphi as well as advance your knowledge to the next level, it is assumed you will know RAD studio and the Object Pascal language. However, if you are not an experienced RAD studio programmer this accessible guide will still develop those initial crucial skills.

Delphi High Performance Primož Gabrijelčič 2018-02-26 Build fast, scalable, and high performing applications with Delphi Key Features Build efficient and concurrent applications in Delphi with focused examples Identify performance bottlenecks and apply the correct algorithm to increase the performance of applications. Delve into parallel programming and memory management to optimize your code Book Description Delphi is a cross-platform Integrated Development Environment (IDE) that supports rapid application development for Microsoft Windows, Apple Mac OS X, Google Android, iOS, and now Linux with RAD Studio 10.2. This book will be your guide to build efficient high performance applications with Delphi. The book begins by explaining how to find performance bottlenecks and apply the correct algorithm to fix them. It will teach you how to improve your algorithms before taking you through parallel programming. You'll then explore various tools to build highly concurrent applications. After that, you'll delve into improving the performance of your code and master cross-platform RTL improvements. Finally, we'll go through memory management with Delphi and you'll see how to leverage several external libraries to write better performing programs. By the end of the book, you'll have the knowledge to create high performance applications with Delphi. What you will learn Find performance bottlenecks and easily mitigate them Discover different approaches to fix algorithms Understand parallel programming and work with various tools included with Delphi Master the RTL for code optimization Explore memory managers and their implementation Leverage external libraries to write better performing programs Who this book is for This book is for Delphi developers who would like to build high performance applications with Delphi. Prior knowledge of Delphi is assumed. *Advantage Database Server* Cary Jensen 2007-01 With the launch of ADS 7.0, the authors can now satisfy the needs of this growing community with an official guide on ADS.

NoSQL Data Models Olivier Pivert 2018-08-14 The topic of NoSQL databases has recently emerged, to face the Big Data challenge, namely the ever increasing volume of data to be handled. It is now recognized that relational databases are not appropriate in this context, implying that new database models and techniques are needed. This book presents recent research works, covering the following basic aspects: semantic data management, graph databases, and big data management in

cloud environments. The chapters in this book report on research about the evolution of basic concepts such as data models, query languages, and new challenges regarding implementation issues.

ANSI Common Lisp Paul Graham 1996 Teaching users new and more powerful ways of thinking about programs, this two-in-one text contains a tutorial--full of examples--that explains all the essential concepts of Lisp programming, plus an up-to-date summary of ANSI Common Lisp. Informative and fun, it gives users everything they need to start writing programs in Lisp and highlights innovative Lisp features.

Indiana Jones and the Peril at Delphi Rob MacGregor 1991-01-01 Indiana Jones, a young archaeology graduate student studying in 1920s Paris, falls for his beautiful professor, Dorian Belemacus, and begins an incredible adventure Dependency Injection in Delphi Nick Hodges 2017-03-01

Kontemporary Amerikan Poetry John Murillo 2020 "A writer traces his history--brushes with violence, responses to threat, poetic and political solidarity--in poems of lyric and narrative urgency. John Murillo's second book is a reflective look at the legacy of institutional, accepted violence against African Americans and the personal and societal wreckage wrought by long histories of subjugation. A sparrow trapped in a car window evokes a mother battered by a father's fists; a workout at an iron gym recalls a long-ago mentor who pushed the speaker "to become something unbreakable." The presence of these and poetic forbears--Gil Scott-Heron, Yusef Komunyakaa--provide a context for strength in the face of danger and anger. At the heart of the book is a sonnet crown triggered by the shooting deaths of three Brooklyn men that becomes an extended meditation on the history of racial injustice and the notion of payback as a form of justice. "Maybe memory is the only home / you get," Murillo writes, "and rage, where you/first learn how fragile the axis/upon which everything tilts."--

Delphi Event-based and Asynchronous Programming Neven Prasnika, Jr 2021-02-07 Event-based programming is everywhere. Nowadays, you can hardly write any kind of application without leaning on events and messages. This simple, yet extremely powerful mechanism is also the cornerstone of asynchronous and multithreaded programming. Without events, we would not know when some task was completed. But, asynchronous and multithreaded programming consists of more than just handling multiple threads, protecting shared resources, and synchronization. It also includes designing and understanding program flow. That design aspect is often forgotten, taken for granted, and solving all the fine-grained nuances of multithreaded programming hogs the spotlight. Without understanding asynchronous flow and the bigger picture it can be hard to properly solve all the other issues, including multithreading. What used to be plain spaghetti code, now becomes

temporal spaghetti. You can lose control over your objects, have bits of code creating and releasing them all over the place, even without adding multithreading into the mix. Memory leaks, crashes, and holding references to dead data long after its destruction are perfectly possible even in a single-threaded environment. While the starting point of this book is giving a proper introduction to event-based and asynchronous programming flow and design, it also provides the necessary implementation details, explanations and code examples needed to put those designs into practice.

Software Testing Naresh Chauhan 2010-01-31 Software Testing is specially developed to serve as a text book for the undergraduate and postgraduate students of Computer Science Engineering and Information Technology. The book focusses on software testing as not just being the phase of software development life cycle but a complete process to fulfill the demand of quality software. Written in a very lucid style with crisp and to-the-point descriptions, the book covers chapters on the various software testing methodologies, test management, software metrics, software quality assurance, test automation, object-oriented testing and debugging. It also describes all the methods for test case design which is the prime issue for software testing. The book is interactive and includes a large number of test cases, examples, MCQs and unsolved problems for practice.

Improved Oil Recovery Editions Technic Staff 1990

Delphi in Depth Cary Jensen 1996-01-01 With approximately 50% of the book's material applying to Delphi for Windows, this book teaches developers how to go full-throttle with Delphi--no matter which version they're using. The authors zero in on programming techniques that fully exploit Delphi's capabilities.

Delphi Programming Projects William Duarte 2019-05-03 Improve your Delphi programming skills by building robust applications for Android, iOS, and Windows platform. Key Features: Build responsive user interfaces (UIs) for desktop and mobile with FireMonkey; Implement a microservices architecture using the Rapid Application Development (RAD) server; Create clones of popular applications like Instagram and Facebook using Delphi 10.3. Book Description: Delphi is a cross-platform programming language and software development kit that supports rapid application development for Microsoft Windows, Apple Mac OS X, Android, and iOS. With the help of seven practical projects, this book will guide you through the best practices, Delphi Run-Time Library (RTL) resources, and design patterns. Whether you use the Visual Component Library (VCL) or FireMonkey (FMX) framework, these design patterns will be implemented in the same way in Delphi, using Object Pascal. In the first few chapters, you will explore advanced features that will help you build rich applications using the same code base for both mobile and desktop projects. In addition to this, you'll learn how to implement microservice architecture in Delphi. As you get familiar with the various aspects of Delphi, you will no longer need to maintain source code for similar projects, program business rules on screens, or fill your forms with data access components. By the end of this book, you will have gained an understanding of the principles of clean code and become proficient in building robust and scalable applications in Delphi. What you will learn: Get to grips with the advanced features of RTL; Understand how to deal with the paradigm change between multiplatform projects; Build rich interfaces with Google's Material Design features; Understand how to implement design patterns in Delphi; Turn a mobile device into a remote controller with app tethering technology; Build a multi-database system using VCL. Who this book is for: This book is for developers, programmers, and IT professionals who want to learn the best market practices by implementing practical projects. Prior knowledge of the Delphi language is a must.

Russian in exercises S. A. Khavronina

Fearless Cross-Platform Development with Delphi David Cornelius 2021-10-22 Learn to rapidly build and deploy cross-platform applications from a single codebase with practical, real-world solutions using the mature Delphi 10.4 programming environment. Key Features: Implement Delphi's modern features to build professional-grade Windows, web, mobile, and IoT applications and powerful servers; Become a Delphi code and project guru by learning best practices and techniques for cross-platform development; Deploy your complete end-to-end application suite anywhere. Book Description: Delphi is a strongly typed, event-driven programming language with a rich ecosystem of frameworks and support tools. It comes with an extensive set of web and database libraries for rapid application development on desktop, mobile, and internet-enabled devices. This book will help you keep up with the latest IDE features and provide a sound foundation of project management and recent language enhancements to take your productivity to the next level. You'll discover how simple it is to support popular mobile device features such as sensors, cameras, and GPS. The book will help you feel comfortable working with FireMonkey and styles and incorporating 3D user interfaces in new ways. As you advance, you'll be able to build cross-platform solutions that not only look native but also take advantage of a wide array of device capabilities. You'll also learn how to use embedded databases, such as SQLite and InterBase ToGo, synchronizing them with your own custom backend servers or modules using the powerful RAD Server engine. The book concludes by sharing tips for testing and deploying your end-to-end application suite for a smooth user experience. By the end of this book, you'll be able to deliver modern enterprise applications using Delphi confidently. What you will learn: Discover the latest enhancements in the Delphi IDE; Overcome the barriers that hold you back from embracing cross-platform development; Become fluent with FireMonkey controls, styles, LiveBindings, and 3D objects; Build Delphi packages to extend RAD Server or modularize your applications; Use FireDAC to get quick and direct access to any data; Leverage IoT technologies such as Bluetooth and Beacons and learn how to put your app on a Raspberry Pi; Enable remote apps with backend servers on Windows and Linux through REST APIs; Develop modules for IIS and Apache web servers. Who this book is for: This book is for Delphi developers interested in expanding their skillset beyond Windows programming by creating professional-grade applications on multiple platforms, including Windows, Mac, iOS, Android, and back-office servers. You'll also find this book useful if you're a developer looking to upgrade your knowledge of Delphi to keep up with the latest changes and enhancements in this powerful toolset. Some Delphi programming experience is necessary to make the most out of this book.

Mastering Delphi 7 Marco Cantù 2003-03-14 Still the Best Delphi Resource--Now Fully Updated and Expanded Whether you're new to Delphi or just making the move from an earlier version, Mastering Delphi 7 is the one resource you can't do without. Practical, tutorial-based coverage helps you master essential techniques in database, client-server, and Internet programming. And the insights of renowned authority Marco Cantù give you the necessary knowledge to take advantage of what's new to Delphi 7--particularly its support for .NET. Coverage includes: * Creating visual web applications with IntraWeb * Writing sockets-based applications with Indy * Creating data-aware controls and custom dataset components * Creating database applications using ClientDataSet and dbExpress * Building client-server applications using InterBase * Interfacing with Microsoft's ADO * Programming for a multi-tiered application architecture * Taking advantage of Delphi's support for COM, OLE Automation, and COM+ * Taking advantage of Delphi's XML and SOAP support

* Implementing Internet protocols in your Delphi app * Creating UML class diagrams using ModelMaker * Visually preparing reports using RAVE * Using the Delphi language to create your first .NET programs

Graph Databases Ian Robinson 2013-06-10 Discover how graph databases can help you manage and query highly connected data. With this practical book, you'll learn how to design and implement a graph database that brings the power of graphs to bear on a broad range of problem domains. Whether you want to speed up your response to user queries or build a database that can adapt as your business evolves, this book shows you how to apply the schema-free graph model to real-world problems. Learn how different organizations are using graph databases to outperform their competitors. With this book's data modeling, query, and code examples, you'll quickly be able to implement your own solution. Model data with the Cypher query language and property graph model Learn best practices and common pitfalls when modeling with graphs Plan and implement a graph database solution in test-driven fashion Explore real-world examples to learn how and why organizations use a graph database Understand common patterns and components of graph database architecture Use analytical techniques and algorithms to mine graph database information
Delphi GUI Programming with FireMonkey Andrea Magni 2020-10-29 Create modern yet effective multi-platform applications by building interactive UIs following a single codebase approach to boost productivity Key FeaturesDelve into the FireMonkey framework and explore its powerful capabilitiesEnhance the user experience by using various technologies included in Delphi and FMXBoost developer productivity through the cross-platform capabilities enabled by the frameworkBook Description FireMonkey (FMX) is a cross-platform application framework that allows developers to create exciting user interfaces and deliver applications on multiple operating systems (OS). This book will help you learn visual programming with Delphi and FMX. Starting with an overview of the FMX framework, including a general discussion of the underlying philosophy and approach, you'll then move on to the fundamentals and architectural details of FMX. You'll also cover a significant comparison between Delphi and the Visual Component Library (VCL). Next, you'll focus on the main FMX components, data access/data binding, and style concepts, in addition to understanding how to deliver visually responsive UIs. To address modern application development, the book takes you through topics such as animations and effects, and provides you with a general introduction to parallel programming, specifically targeting UI-related aspects, including application responsiveness. Later, you'll explore the most important cross-platform services in the FMX framework, which are essential for delivering your application on multiple platforms while retaining the single codebase approach. Finally, you'll learn about FMX's built-in 3D functionalities. By the end of this book, you'll be familiar with the FMX framework and be able to build effective cross-platform apps. What you will learnExplore FMX's fundamental components with a brief comparison to VCLAchieve visual responsiveness through alignment capabilities and layout componentsEnrich the user experience with the help of transitions and visual animationsGet to grips with data access and visual data bindingBuild exciting and responsive UIs for desktop and mobile platformsUnderstand the importance of responsive applications using parallel programmingCreate visual continuity through your applications with TFrameStand and TFormStandExplore the 3D functionalities offered by FMXWho this book is for This book is for Delphi developers who are looking to discover the full potential of the FireMonkey framework in order to build interactive cross-platform GUI applications and achieve an optimal UI/UX. Basic familiarity with Delphi programming and the VCL

will be beneficial but not mandatory.

Hands-On Design Patterns with Delphi Primož Gabrijelčič 2019-02-27 Get up to speed with creational, structural, behavioral and concurrent patterns in Delphi to write clear, concise and effective code Key FeaturesDelve into the core patterns and components of Delphi in order to master your application's designBrush up on tricks, techniques, and best practices to solve common design and architectural challengesChoose the right patterns to improve your program's efficiency and productivityBook Description Design patterns have proven to be the go-to solution for many common programming scenarios. This book focuses on design patterns applied to the Delphi language. The book will provide you with insights into the language and its capabilities of a runtime library. You'll start by exploring a variety of design patterns and understanding them through real-world examples. This will entail a short explanation of the concept of design patterns and the original set of the 'Gang of Four' patterns, which will help you in structuring your designs efficiently. Next, you'll cover the most important 'anti-patterns' (essentially bad software development practices) to aid you in steering clear of problems during programming. You'll then learn about the eight most important patterns for each creational, structural, and behavioral type. After this, you'll be introduced to the concept of 'concurrency' patterns, which are design patterns specifically related to multithreading and parallel computation. These will enable you to develop and improve an interface between items and harmonize shared memories within threads. Toward the concluding chapters, you'll explore design patterns specific to program design and other categories of patterns that do not fall under the 'design' umbrella. By the end of this book, you'll be able to address common design problems encountered while developing applications and feel confident while building scalable projects. What you will learnGain insights into the concept of design patternsStudy modern programming techniques with DelphiKeep up to date with the latest additions and program design techniques in DelphiGet to grips with various modern multithreading approachesDiscover creational, structural, behavioral, and concurrent patternsDetermine how to break a design problem down into its component partsWho this book is for Hands-On Design Patterns with Delphi is aimed at beginner-level Delphi developers who want to build scalable and robust applications. Basic knowledge of Delphi is a must.

Code Faster in Delphi Alister Christie 2020-09-26 Don't touch that mouse! Hands on the keyboard, and eyes front. You're about to embark on a Bootcamp to tone your coding muscles, sharpen your shortcuts, fix forms faster, and accelerate your career as a Delphi Programmer. Now drop and give me twenty lines of code and five laps of that while loop. This book will help you Code Faster in Delphi through a vast array of tips, tricks and hacks to squeeze every bit of productivity out of yourself and the Delphi IDE. Some ways your coding will be made easier: By enhancing the IDE with plugins. You'll be introduced to powerful language features such as: Interfaces Generics Anonymous Methods Get started with some of the best parts of the Run-Time Library, including: Generic Collections Parallel Programming Library Regular Expressions Enhanced RTTI FireDAC Use Meta-Programming to write and modify code to save you from horribly repetitive tasks. Improve your physical environment with easy solutions to hardware and station problems. And of course, once you've mastered these, where to go to get even faster and better. With over one hundred areas of improvement covered, this holistic approach to Coding Faster In Delphi will boost your productivity, and therefore your value to your clients, bosses, and colleagues.

Mastering Delphi 4 Marco Cantù 1998 Introducing programmers to all of Delphi 4's

new features and techniques, this reference explores secrets of the environment, the programming language, the custom components, and Windows 95 programming in general. The CD-ROM contains Delphi third party products, advanced debuggers, code optimization tools, and ready-to-use ActiveX examples.

SQL Byron Francis 2016-07-18 SQL - The Complete Beginner's Guide! In this book we will introduce you to MySQL as well as some great tools you can download for free that will allow you to develop databases and entire web sites on your computer. We will introduce you to MySQL and through simple language give you the foundation you need to advance to more complicated projects. If you have ever used or try to use books explaining MySQL before and are just confused as hell don't worry this book is totally different. I explain everything that you need to know and give you pictures, descriptions and even sample code you can use to get started. We will even create a simple web form that will employee or user information. You can then take this and expand on it to create your very own databases. So if you are tired of being confused and just reading books that give you garbage information you need to read this book. It won't get you building the next Facebook but it will give you the understanding and tools to start building something that one day may turn into the next big thing. Here Is A Preview Of What Inside The Book: Define efficient database structures and objects "Normalize" raw databases into logically organized tables Edit relational data and tables with DML Manage transactions Write effective, well-performing queries Categorize, summarize, sort, group, and restructure data Work with dates and times Join tables in queries, use subqueries, and combine multiple queries Master powerful query optimization techniques Administer databases and manage users Secure databases and protect data Use views, synonyms, and the system catalog Extend SQL to the enterprise and Internet Master important Oracle and Microsoft extensions to ANSI SQL Take Action Today and Learn SQL in no time! Click the "Buy now with 1-Click" to the right and get this guide immediately.

Object Pascal Handbook Delphi 10.4 Sydney Edition Marco Cantu 2021-03-03 The Object Pascal Handbook for Delphi 10.4 is the complete guide to the programming language of Delphi. The book covers Object Pascal from the foundations to the latest extensions up to Delphi 10.4 Sydney and the author, Marco Cantu, is a well known Delphi guru, the author of dozens of Delphi books, and one of the Product Managers for RAD Studio at Embarcadero Technologies.

DelphiMVCFramework - the Official Guide Daniele Teti 2021-09 Leverage the power of REST and JSON-RPC using the most popular framework for Delphi

Access 2016 Bible Michael Alexander 2015-11-02 Master database creation and management Access 2016 Bible is your, comprehensive reference to the world's most popular database management tool. With clear guidance toward everything from the basics to the advanced, this go-to reference helps you take advantage of everything Access 2016 has to offer. Whether you're new to Access or getting started with Access 2016, you'll find everything you need to know to create the database solution perfectly tailored to your needs, with expert guidance every step of the way. The companion website features all examples and databases used in the book, plus trial software and a special offer from Database Creations. Start from the beginning for a complete tutorial, or dip in and grab what you need when you need it. Access enables database novices and programmers to store, organize, view, analyze, and share data, as well as build powerful, integrable, custom database solutions but databases can be complex, and difficult to navigate. This book helps you harness the power of the database with a solid understanding of their purpose, construction, and application. Understand database objects and

design systems objects Build forms, create tables, manipulate datasheets, and add data validation Use Visual Basic automation and XML Data Access Page design Exchange data with other Office applications, including Word, Excel, and more From database fundamentals and terminology to XML and Web services, this book has everything you need to maximize Access 2016 and build the database you need.

Delphi Succinctly Marco Breveglieri 2017-02-01 Learn the fundamentals of Delphi to build a variety of solutions for many devices and platforms. Author Marco Breveglieri will provide you with an overview of Delphi, its principles, its environment, and its use of Object Pascal language so that you can harness its versatility. With Delphi Succinctly, the power of Delphi is at your fingertips.

Delphi Memory Management Dalija Prasnikar 2018-06-24 Memory management. One of the most basic parts of software development, often kept on the side even though it has the most profound effect on how we write our code. Delphi provides a variety of types with their own memory management logic, as well as two sets of compilers that provide different memory management systems for classes. * Classic Delphi compiler currently supported on Windows and OSX platforms - using manual memory management while providing ARC for certain types. * Next generation ARC Delphi compiler supported on mobile Android and iOS platforms, as well as Linux - using full ARC - Automatic Reference Counting memory management system. Each memory management system has its good and bad sides. Each offers solutions to some problems, but creates a whole range of other problems. And each requires slightly different coding patterns and practices. Knowing the strengths and weaknesses and understanding how memory management system(s) work goes hand-in-hand with writing clean, bug-free and maintainable code. Both compilers are covered in detail, as well as coding patterns required for writing cross-compiler code that must run under both. From manual memory management, to garbage collection, different memory management systems differ not only by the general category they fall in, but also by implementation. And all those fine implementation details also have a great impact on actual code. From the perspective of the everyday software development process discussing memory management is impossible without discussing its specific implementation in specific languages and toolsets.

Rajinikanth Naman Ramachandran 2014-01-15 Rajinikanth is, quite simply, the biggest superstar cinema-crazy India has ever seen. His stylized dialogues and screen mannerisms are legion, and his guy-next-door-cum-superhero image has found a hysterically appreciative following among millions of moviegoers. Naman Ramachandran's marvellous biography recounts Rajini's career in meticulous detail, tracing his incredible cinematic journey from Apoorva Raagangal (1975) to Kochadaiyaan (2013). Along the way, the book provides rare insights into the Thalaivar's personal life, from his childhood days to his times of struggle—when he was still Shivaji Rao Gaekwad—and then his eventual stardom: revealing how a legend was born.

University Interviews Guide Andy Gardner 2004

The Great University Gamble Andrew McGettigan 2013-04-09 In 2010 the UK government proposed huge cuts and market-driven reforms for Universities. The proposals provoked widespread opposition in the form of street protests, occupations, and online campaigns. As the dust settles, Andrew McGettigan surveys the emerging brave new world of Higher Education. Displaying a stunning grasp of the policy details, he looks at the long term impact of the changes, which have been obscured by the focus on tuition fee increases. What will be the role of universities within society? How will they be funded? What kind of experiences will they offer students? Written in a clear and engaging style, The Great University Gamble

outlines the architecture of the new policy regime, which many find difficult to grasp. It is an urgent warning that our Universities are being transformed from institutions of real learning to profit-driven degree factories.

The Firebird Book Helen Borrie 2004-08-02 * This is the "official" book on FirebirdSQL—it's being written with the support of the development and management team. * Includes an extensive set of working, real-world examples, a troubleshooting guide, and a guide to migrating existing databases to FirebirdSQL. * This is the only book on the topic; appeals to users worldwide, especially in Europe; Most people deploy Firebird on Windows.

Delphi in Depth: FireDAC Cary Jensen 2017-05-10 Delphi in Depth: FireDAC* Learn how to connect to a wide variety of databases* Optimize your connection configurations* Explore the world of indexes, searches, and filters* Discover the power of persisted datasets* Create flexible queries using macros and FireDAC scalar functions* Achieve blazing performance with Array DML* Master the art of cached updates* Add sophisticated features using Local SQL* Requires RAD Studio XE6 Professional or Delphi XE6 Professional or higher* Appropriate for novice to advanced Delphi database developers* More information is at <http://www.JensenDataSystems.com/firedacbook/>

Querying Graphs Angela Bonifati 2018-10-01 Graph data modeling and querying arises in many practical application domains such as social and biological networks where the primary focus is on concepts and their relationships and the rich patterns in these complex webs of interconnectivity. In this book, we present a concise unified view on the basic challenges which arise over the complete life cycle of formulating and processing queries on graph databases. To that purpose, we present all major concepts relevant to this life cycle, formulated in terms of a common and unifying ground: the property graph data model—the pre-dominant data model adopted by modern graph database systems. We aim especially to give a coherent and in-depth perspective on current graph querying and an outlook for future developments. Our presentation is self-contained, covering the relevant topics from: graph data models, graph query languages and graph query specification, graph constraints, and graph query processing. We conclude by indicating major open research challenges towards the next generation of graph data management systems.

Adobe Illustrator 9.0 2000 Showcases the computer graphics program's updated features while demonstrating fundamental and advanced Illustrator concepts and displaying professionally designed projects.

Figure Study Made Easy Aditya Chari 2005-01-01 Subject Covered: The human figure is a three dimensional structure of solid blocks having weight and to draw it convincingly you must learn how to create an illusion of solid form on a two dimensional sheet of paper. The topics in this book are arranged conveniently in step by step sequential chapters, which will show you how to capture the spirit and evolution of the figure. This will streamline your thoughts and result in capturing the essence of the figure in the shortest time. The approach of this book is based on teachings of the great masters of this subject which resulted in figure drawings of unforgettable strength and beauty. This book explains all the necessary guidelines towards the proper study of the human figure. Whether you want to learn figure drawing as a hobby or make a career out of it, the simple instructions in this book will help you in achieving that goal. Remember the key to successful drawing of the human figure is to practise one concept at a time.

Expert Delphi Pawel Glowacki 2017-06-30 Become a developer superhero and build stunning cross-platform apps with Delphi About This Book A one-stop guide on

Delphi to help you build cross-platform apps This book covers important concepts such as the FireMonkey library, shows you how to interact with the Internet of Things, and enables you to integrate with Cloud services The code is explained in detail with observations on how to create native apps for Ios and Android with a single code base Who This Book Is For If you want to create stunning applications for mobile, desktop, the cloud, and the Internet of Things, then this book is for you. This book is for developers who would like to build native cross-platform apps with a single codebase for iOS and Android. A basic knowledge of Delphi is assumed, although we do cover a primer on the language. What You Will Learn Understand the basics of Delphi and the FireMonkey application platform as well as the specifics of Android and iOS platforms Complete complex apps quickly with access to platform features and APIs using a single, easy-to-maintain code base Work with local data sources, including embedded SQL databases, REST servers, and Backend-as-a-Service providers Take full advantage of mobile hardware capabilities by working with sensors and Internet of Things gadgets and devices Integrate with cloud services and data using REST APIs and scalable multi-tier frameworks for outstanding multi-user and social experience Architect and deploy powerful mobile back-end services and get super-productive by leveraging Delphi IDE agile functionality Get to know the best practices for writing a high-quality, reliable, and maintainable codebase in the Delphi Object Pascal language In Detail Delphi is the most powerful Object Pascal IDE and component library for cross-platform native app development. It enables building natively compiled, blazingly fast apps for all major platforms including Android, iOS, Windows, Mac, and Linux. If you want to build server-side applications, create web services, and have clear GUIs for your project, then this book is for you. The book begins with a basic primer on Delphi helping you get accustomed to the IDE and the Object Pascal language and will then quickly move on to advanced-level concepts. Through this book, we'll help you understand the architecture of applications and will teach you the important concepts of the FireMonkey library, show you how to build server-side services, and enable you to interact with the Internet of Things. Towards the end, you will learn to integrate your app with various web services and deploy them. By the end of the book, you will be able to build powerful, cross-platform, native apps for iOS and Android with a single code base. Style and approach This book will help you build cross-platform mobile apps with Delphi using a step-by-step approach.

More Coding in Delphi Nick Hodges 2017-07-14 Learn the fundamentals of Delphi to build a variety of solutions for many devices and platforms. Author Marco Breveglieri will provide you with an overview of Delphi, its principles, its environment, and its use of Object Pascal language so that you can harness its versatility. With Delphi, the power of Delphi is at your fingertips. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Coding in Delphi Nick Hodges 2017-07-14 Learn the fundamentals of Delphi to build a variety of solutions for many devices and platforms. Author Marco Breveglieri will provide you with an overview of Delphi, its principles, its environment, and its use of Object Pascal language so that you can harness its versatility. With

Delphi, the power of Delphi is at your fingertips. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Delphi Cookbook Daniele Spinetti 2018-07-31 Quickly learn and employ practical recipes for developing real-world, cross-platform applications using Delphi. Key Features Get to grips with Delphi to build and deploy various cross-platform applications Design and deploy real-world apps by implementing a single source codebase Build robust and optimized GUI applications with ease Book Description Delphi is a cross-platform integrated development environment (IDE) that supports rapid application development on different platforms, saving you the pain of wandering amid GUI widget details or having to tackle inter-platform incompatibilities. Delphi Cookbook begins with the basics of Delphi and gets you acquainted with JSON format strings, XSLT transformations, Unicode encodings, and various types of streams. You'll then move on to more advanced topics such as

developing higher-order functions and using enumerators and run-time type information (RTTI). As you make your way through the chapters, you'll understand Delphi RTL functions, use FireMonkey in a VCL application, and cover topics such as multithreading, using a parallel programming library and deploying Delphi on a server. You'll take a look at the new feature of WebBroker Apache modules, join the mobile revolution with FireMonkey, and learn to build data-driven mobile user interfaces using the FireDAC database access framework. This book will also show you how to integrate your apps with Internet of Things (IoT). By the end of the book, you will have become proficient in Delphi by exploring its different aspects such as building cross-platforms and mobile applications, designing server-side programs, and integrating these programs with IoT. What you will learn Develop visually stunning applications using FireMonkey Deploy LiveBinding effectively with the right object-oriented programming (OOP) approach Create RESTful web services that run on Linux or Windows Build mobile apps that read data from a remote server efficiently Call platform native API on Android and iOS for an unpublished API Manage software customization by making better use of an extended RTTI Integrate your application with IOT Who this book is for Delphi Cookbook is for intermediate developers with a basic knowledge of Delphi who want to discover and understand all the development possibilities offered by it.

FireMonkey Development for IOS and OS X with Delphi XE2 Graeme Chandler 2012